

Lighting Artist

H.J.Nieuwdorp@Gmail.com

www.HJNArt.com

(+46) 763 234 690

PERSONAL DETAILS

Full Name: *Nieuwdorp, Hendrik Johannes* Given Name: *Rik*
Nationality / Citizenship: *Dutch (EU)*

EMPLOYMENT & ACADEMIC HISTORY

Work History

MachineGames AB | Zenimax Inc, Uppsala, Sweden – Lighting Artist (*11-2018 – Present*)

Starbreeze AB, Stockholm, Sweden – Lighting Artist (*11-2016 – 10-2018*)

HJNArt, Beuningen, The Netherlands - Freelance Lighting artist (*02-2016 – 5-2019*)

MechaMania, Nijmegen, The Netherlands - Lead Artist XSpherion Project (*11-2015 – 09-2016*)

Royal Philips, Eindhoven, The Netherlands - Visualization Internship (*2013, 6 month*)

IGAD Gamelab, Breda, The Netherlands - Various art roles in student projects (*2009 – 2013*)

AAA Games as lighting artist: Indiana Jones (*TBA*), Deathloop (*2021*), Wolfenstein Youngblood (*2019*),
Overkill's The Walking Dead (*2018*), Crossfire Co-Op (*UR*), Storm VR (*UR*)

Academic Positions & Achievements

2014-2015: MSc in Game Technology, Visual Arts, NHTV University of Applied Sciences, Breda, The Netherlands.

Master thesis: Comprehensive primer on narrative driven lighting design for videogames.

2015: Authored and published paper at the European Conference for Ambient Intelligence (AMI-14) on the subject of perception altering lighting techniques in videogames.

2009-2014: BEng in Game Architecture & Design, Visual Arts, NHTV University of Applied Sciences, Breda, The Netherlands (Old Curriculum). Specialization: Lighting & Rendering.

1995-2009: Preparatory education, high school diplomas obtained in 2007 (VMBO-TL T) & 2009 (HAVO N&G) at Twickel College Hengelo (OV), The Netherlands.

SKILLS & COMPETENCIES

Modeling & Texturing

Autodesk 3D Studio Max	Advanced
Autodesk Maya	Advanced
Side FX Houdini	Junior
Allegorithmic Substance Designer	Junior

Game Engines

Epic Games' Unreal Engine 4	Advanced
Epic Games' Unreal Dev Kit	Advanced
(proprietary) Valhalla Engine	Advanced
(proprietary) iD Tech 6 + / Void Engine	Adv. / Senior

Design

Lighting	Adv./ Senior
Environment	Advanced
Firearms	Senior

Management & Organization

Group Management	Advanced
Pipeline management	Advanced
Personal time management	Advanced
Documentation & Presentation	Adv./ Senior

Personal Skills & Traits: Ability to meet deadlines & assignment criteria, Quick Learner, Team Player, Dedicated & Determined, Enthusiastic & Positive mindset, Problem Solving, Excellent Verbal & Written communication skills, Fluent in Dutch & English, Basic in French and Swedish.

Work Related Interests: 3D Modeling, Lighting Design, Architecture, Art, Narrative Design, Visual Storytelling, Photography, Cinematography, Videogames

Other Interests & Hobbies: Driving, Hiking & Camping, Wildlife Conservation / Biotope management, PC Building, Science Fiction, Spaceflight, Physics